Monster Mash Activity Sheet Name: _



Class: _

In order to leave the Decimal Dimension, Sten needs a code. But in his rush to escape, he has dropped his decimal cards and they're now in the wrong order. Help Sten reorder the cards and then write the hundreths' digit from the first and last numbers to form part of the code.
1 1.566 1.564 1.562 1.563 1.565 Last hundredths' digit
2 6.197 6.198 6.195 6.194 Last hundredths' digit
3 2.999 3.000 2.996 2.998 2.997 Last hundredths' digit
7.120 7.121 7.118 7.122 7.119 Last hundredths' digit
Now starting with the highest hundredths' digit, order them to form the code so that Sten can finally escape!